Bocce Ball

Bocce is a fun and a competitive game played that's played in tournaments as well as the Olympics. It's a game with eight large balls and one smaller target ball called a pallino as the target. Teams can consist of solo, doubles, triples or quaduples players, and they use balls of distinct colors or patterns to differentiate their team's balls.

Team Size and Ball Distribution:
- For four-player teams, each player gets one ball.
- Two-player teams allocate two balls per player.
- In one-player teams, each player manages four balls.

Game Setup

1. A game starts with a coin toss to determine the team that goes first.
2. The winning team chooses either the first toss of the pallino or the color of their balls.
3. The team in control rolls or tosses the pallino, ensuring it crosses the court's center line and stays within the court's boundaries.
4. If the initial pallino toss is incorrect, the opposing team takes over. If they also make an error, it reverts to the original team.

Gameplay Sequence

- The player who tossed the pallino must throw the first ball.
- If the ball lands outside the court's boundaries, the team must re-roll until a valid throw is made.
- The opposing team then takes turns throwing their balls until one of their balls is closest to the pallino or until they've thrown all their balls.
- The "nearest ball" rule determines the sequence of throws. The team with the closest ball is the "in" team, and the other is the "out" team.
- The "out" team continues throwing until they get closer to the pallino than the "in" team or until they've thrown all their balls.

- This cycle repeats until both teams exhaust their balls, concluding a frame.

Scoring

- Points are awarded at the end of each frame.
- Only one team scores per frame.
- One point is given for each ball closer to the pallino than the closest ball of the opposing team.
- If both teams have balls equidistant from the pallino, no points are awarded, and the pallino returns to the original team.
- Measurements are taken from the center of the pallino to the edge of the Bocce ball.

Fouls and Dead Balls

- All balls must be thrown underhanded.
- Players must not step over the foul line before releasing any ball.
- Stepping over results in a warning; a second infraction gives points to the fouled-against team, ending the frame.
- The fouled-against team may choose to waive the penalty and complete the frame.

Out-of-Bounds

- Any ball leaving the court is considered a dead ball and removed from play until the frame ends.
- If the pallino is knocked out of bounds, the frame ends with no points, and a new one begins.

Winning the Game

- Games are played to 16 points.
- The first team to reach 16 points wins the game.