

BOMA Dallas Bowling Tournament

RULES and REGULATIONS

Tournament Schedule of Events

5:30: Registration, Networking, Practice Bowling

6:30: Tournament (first game scored only)

7:30 to 9:30: FUN Bowling, Networking

Team Rules and Regulations

The following are the Rules and Regulations governing tournament team participants:

A minimum of one (1) real estate member must be registered with team of four (4) bowlers in order to be eligible to win the tournament.

All individual bowlers are required to check in before they can participate in the tournament.

If a bowler is a “no show” and is unable to be replaced, players on the team may rotate to bowl for the missing player. If more than two (2) bowlers do not show up for the tournament, the team is ineligible to win the tournament.

Participants who have not pre-paid their registration fees will be required to pay onsite. *The event payment policy became effective as of August 1, 2013. We can accept credit card or check.*

Per BOMA Dallas event policy, if a team or sponsorship is cancelled less than 24 hours in advance, the company is responsible for full payment.

Safety Rules & Regulations

The following are the Rules and Regulations governing tournament safety:

Responsibility: One (1) team member from each team is responsible for making sure the rules are being followed.

Ball and Shoes (provided by venue): Wear bowling shoes while bowling. Have the correct fit for the bowling ball and shoes. See a staff member for help selecting or changing a ball or shoes. Clean the soles of shoes before bowling, after going to the rest room or anywhere else in or outside of the center. Moisture, humidity or a slippery or sticky substance on the sole of a shoe can cause a fall and serious injury.

Foul Line: Lanes are treated with oil and are extremely slippery. Crossing the foul line can cause a fall and serious injury. After crossing the foul line, clean the soles of shoes before bowling. Ask a staff member for help.

Equipment/Ball Return: Mechanical equipment is dangerous and can cause injuries. If a ball or pin is stuck or the bumper must be raised or lowered, ask a staff member for assistance. The ball return has moving parts. Serious injury can result from reaching into the ball return opening. Keep hands away from the ball return and ball return tray.

General Rules of Play

The following are the Rules and Regulations governing tournament general rules of play:

A game of bowling consists of ten frames. In each frame, the bowler will have two chances to knock down as many pins as possible with their bowling ball.

In games with more than one bowler, as is common, every bowler will take their frame in a predetermined order before the next frame begins.

If a bowler is able to knock down all ten pins with their first ball, he is awarded a strike. If the bowler is able to knock down all 10 pins with the two balls of a frame, it is known as a spare.

Bonus points are awarded for both of these, depending on what is scored in the next 2 balls (for a strike) or 1 ball (for a spare).

If the bowler knocks down all 10 pins in the tenth frame, the bowler is allowed to throw 3 balls for that frame. This allows for a potential of 12 strikes in a single game, and a maximum score of 300 points, a perfect game.

Scoring Rules and Regulations

The following are the Rules and Regulations governing tournament scoring at shooter stations:

One point is scored for each pin that is knocked over. Spare marked as slash "/" and strikes are marked as "X". All pins must be knocked down in order to get a spare or a strike.

The maximum score is 300 (when all frames are strikes). If a player fails to knock down all ten pins after their second ball it is known as an open frame. If all ten pins are knocked over by a player in a single frame, bonuses are awarded.

Only the first game will be scored for the tournament. Upon completion of your game, your score will be printed. All four (4) player scores will be added together for one total score, and put in 1st, 2nd and 3rd place ranked order by highest score.

Scoring will be done by the automatic scoring system and returned to the BOMA Dallas events manager upon completion of the tournament.

Mulligan Rules and Regulations

The following are the Rules and Regulations governing tournament mulligan use:

Up to four (4) mulligans, two (2) strikes and two (2) spares, per team may be purchased in advance and may be used only during the Bowling Tournament.

A Mulligan is a "do over", which consists of one bowl. A mulligan can only help the bowler, not hurt them.

The bowler must present his/her mulligan to the venue staff upon completion of the first game in order for it to be applied. After the bowler presents his/her mulligan to the scorer, it must be affixed to the bowler's scorecard.

A bowler cannot score more than the total number of pins, even if adding the mulligans to the regular pins hit is greater than that amount.